

Online Gambling Reform 12 things



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	We need	Why?	Most important		
1	National legislation with consumer protections	Current consumer protection is grossly inadequate	Effective consumer protections Ban inducements Ban credit ID verified upfront		
2	National independent regulator and Ombudsman	Need consistent national regulatory framework and Ombudsman for consumer dispute resolution (industry funded)	 Effective penalties Independence Resourced Effective regulatory/investigative powers 		
3	No credit for gambling	Gambling beyond their means.Quick pathway to financial ruin.	Ban ALL credit that gamblers use:Company unsolicited creditCompany solicited credit	 Credit card Payday lender Emerging – e-wallets/payment gateways, bitcoins 	
4	Early recognition of problem gambling AND National Problem Gambler Management Guidelines	 Predictive algorithm technology available. (Processes when triggers are hit.) 	 Developed by Independent, trusted organization (eg NICTA/Data61) National Problem Gambler Identification Guidelines developed by independent experts Embed in Codes 		
5	Protection for gamblers using own money (Aggregated Account Register)	Loss of savings is devastating (super, retrenchment payouts, savings for home deposits etc). Some bet whole fortnight's wages.	 Gambler to set annual 'loss amounts' (<u>hard</u> limit of what they are rationally prepared to lose annually) Across ALL accounts 	 Consider loss caps set by government (same as new Crowd Funding Act) Register Independent of industry Link with anti-money laundering 	
6	National Online Self Exclusion Register	Current individual account system doesn't work	 National – exclude once, covers all online licensed companies Online in real time 	 Not run by industry Third party exclusion Data safeguards Permanent (Crown Casino model) 	
7	Family empowered to control damage	Impacted but shut out. Friends may know there is a problem before family.	'Concerned others' can initiate 3rd party exclusion (to regulator or gambling company'		
8	Public health & dangerous product warnings	Current 'gamble responsibly' message places 100% responsibility on gambler. Where Is corporate responsibility for safe delivery of product/service?	 Public health awareness campaign Reframe with preventative focus on dangerous product & addiction Reduce stigma Publicise help for both gamblers and families 		
9	Industry contribution to 'dealing with damage'	Industry profits and cost shifting to community sector	 Industry levy to fund community services Guaranteed funding to develop capacity building Industry not decision makers in how the money is distributed 		
10	Suicide prevention plan	Industry practices causing suicides. Under-reported.	 Compulsory industry suicide training & national guidelines Funded research on incidence of unexplained deaths & gambling debts/ losses National approach by coroners and police to capture data 		
11	Know your customers requirements	Illegal gambling occurring – currently many ID at 45 days. Minors gambling and losing money when companies verify only once someone has won.	 ID online check upfront (independent verification) – UK Gambling Commission model Must be before any gambling allowed Can be used for anti-money laundering 		
12	To include fantasy games in the definition of online gambling	This was the US loophole & is now a huge gambling market	 Cover any online fantasy games that allow people to part with unlimited funds or are deemed to be gambling (avoid skill or luck definition) Future proof for new forms of gambling 		